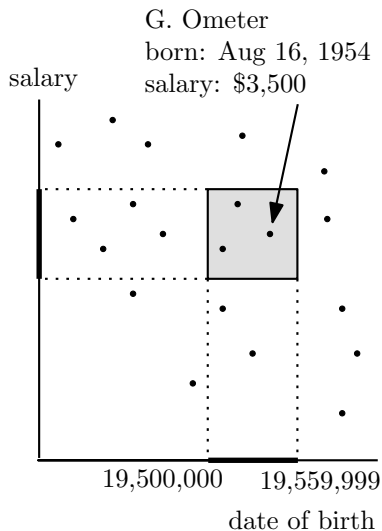


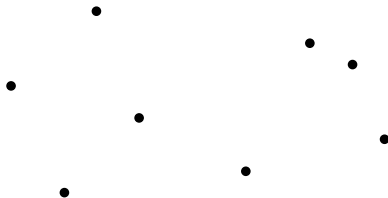
## Database queries

A database query may ask for all employees with age between  $a_1$  and  $a_2$ , and salary between  $s_1$  and  $s_2$



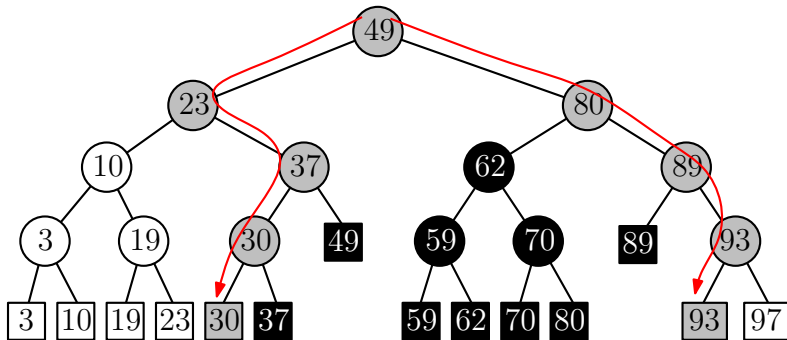
## Faster queries

Can we achieve  $O(\log n [+k])$  query time?



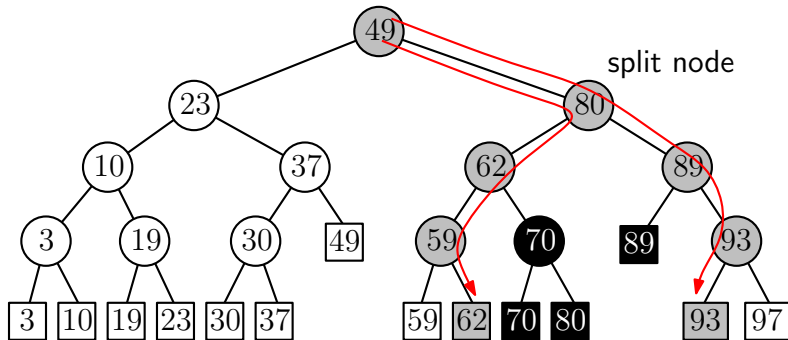
# Example 1D range query

A 1-dimensional range query with  $[25, 90]$



# Example 1D range query

A 1-dimensional range query with  $[61, 90]$



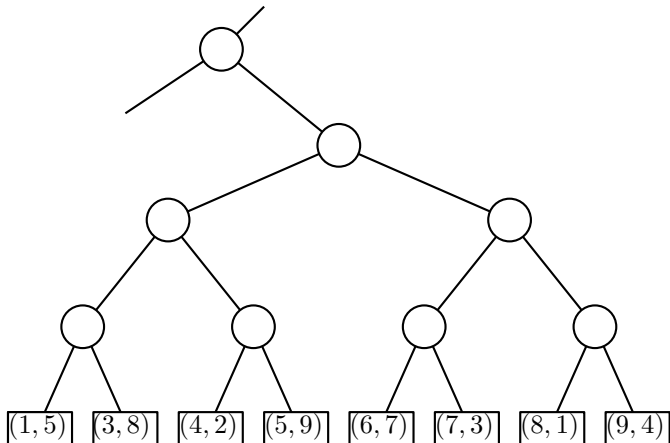
## Examining 1D range queries

For any 1D range query, we can identify  $O(\log n)$  nodes that together represent all answers to a 1D range query

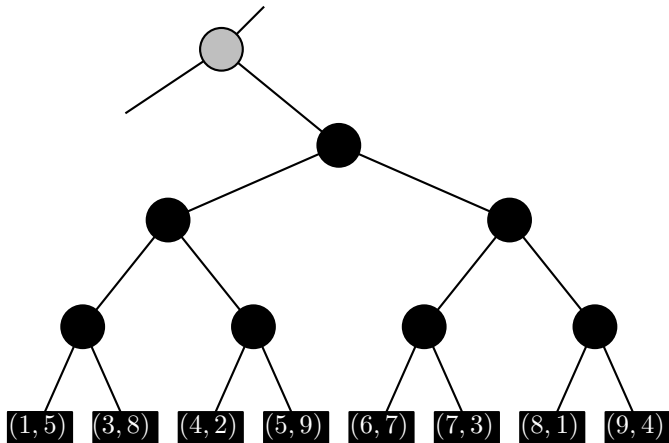
## Toward 2D range queries

For any 2d range query, we can identify  $O(\log n)$  nodes that together represent all **points that have a correct first coordinate**

## Toward 2D range queries

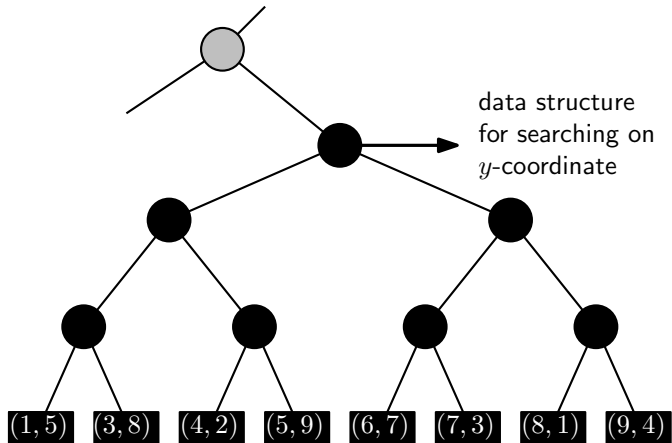


## Toward 2D range queries

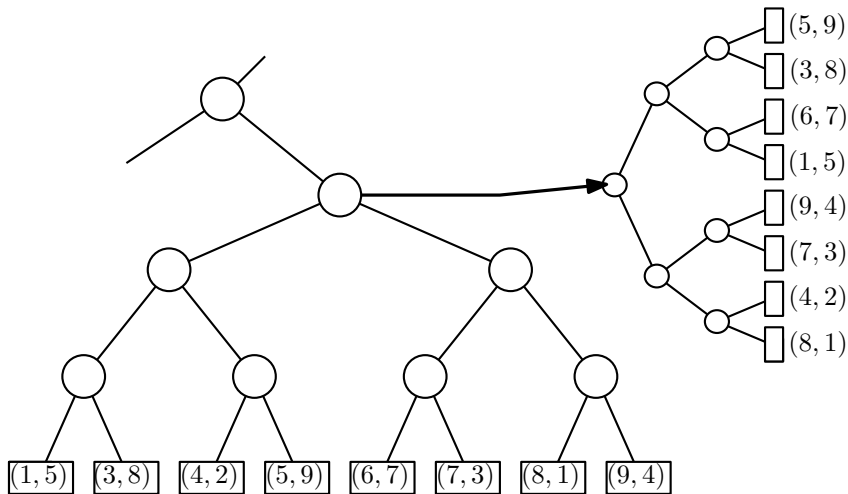




## Toward 2D range queries

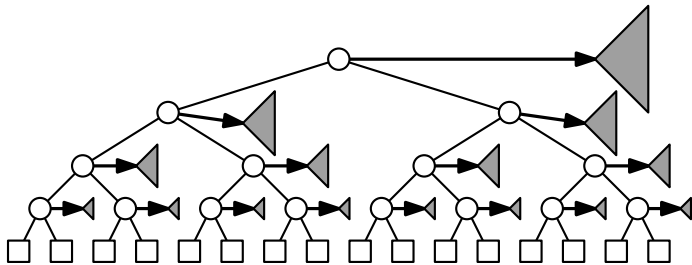


## Toward 2D range queries



## 2D range trees

Every internal node stores a whole tree in an *associated structure*, on *y-coordinate*



**Question:** How much storage does this take?

## Result

**Theorem:** A set of  $n$  points in the plane can be preprocessed in  $O(n \log n)$  time into a data structure of  $O(n \log n)$  size so that any 2D range query can be answered in  $O(\log^2 n + k)$  time, where  $k$  is the number of answers reported

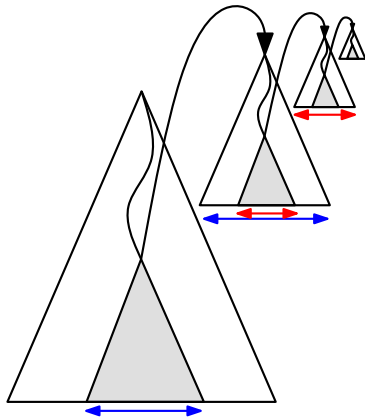
Recall that a kd-tree has  $O(n)$  size and answers queries in  $O(\sqrt{n} + k)$  time

## Efficiency

$n$	$\log n$	$\log^2 n$	$\sqrt{n}$
16	4	16	4
64	6	36	8
256	8	64	16
1024	10	100	32
4096	12	144	64
16384	14	196	128
65536	16	256	256
1M	20	400	1K
16M	24	576	4K

# Higher dimensional range trees

A  $d$ -dimensional range tree has a main tree which is a one-dimensional balanced binary search tree on the first coordinate, where every node has a pointer to an associated structure that is a  $(d-1)$ -dimensional range tree on the other coordinates



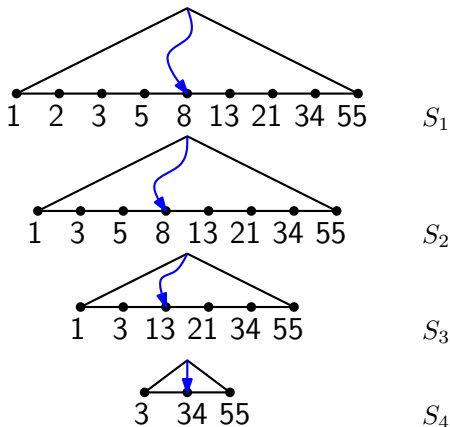
## Improving the query time

The idea illustrated best by a *different* query problem:

Suppose that we have a collection of sets  $S_1, \dots, S_m$ , where  $|S_1| = n$  and where  $S_{i+1} \subseteq S_i$

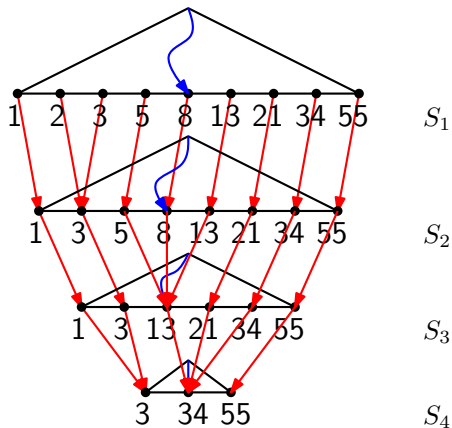
We want a data structure that can report for a query number  $x$ , the smallest value  $\geq x$  in all sets  $S_1, \dots, S_m$

# Improving the query time

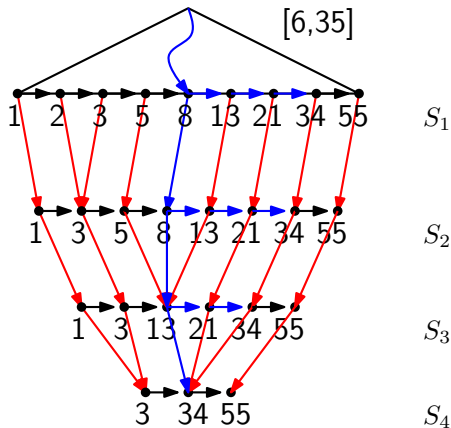




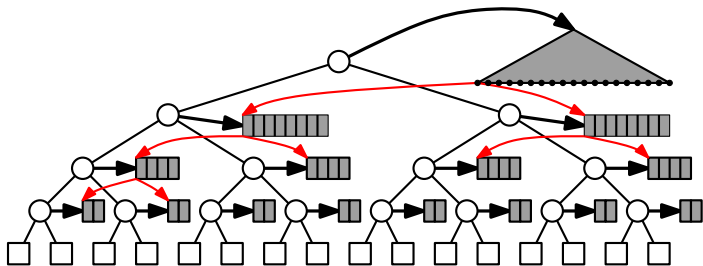
# Improving the query time



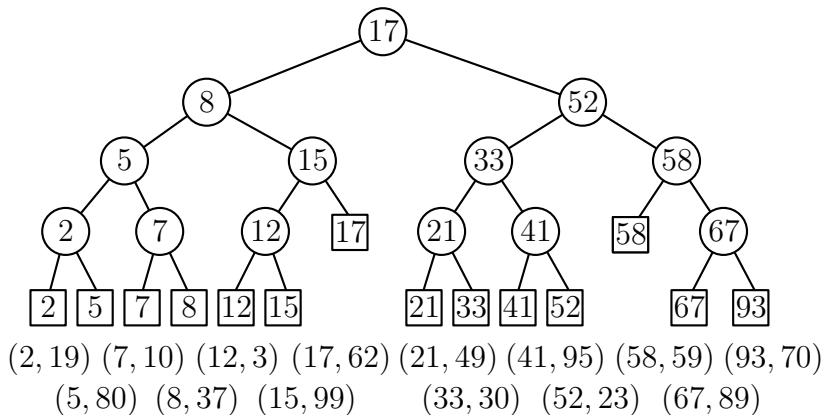
# Improving the query time



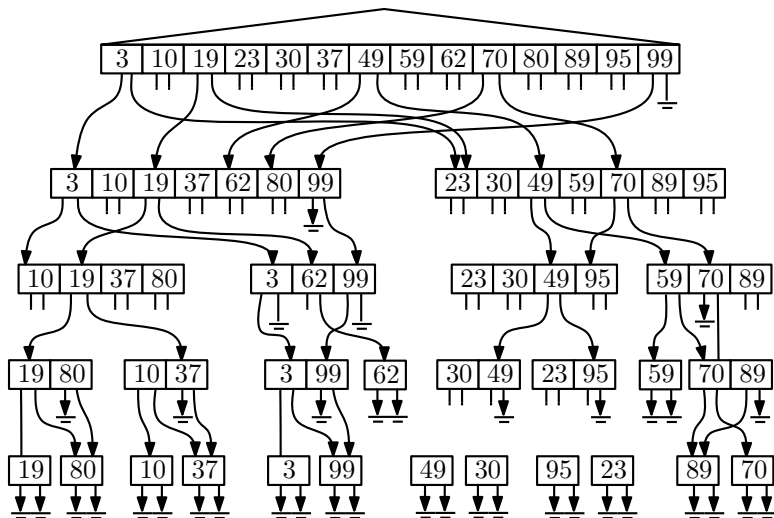
# Fractional cascading



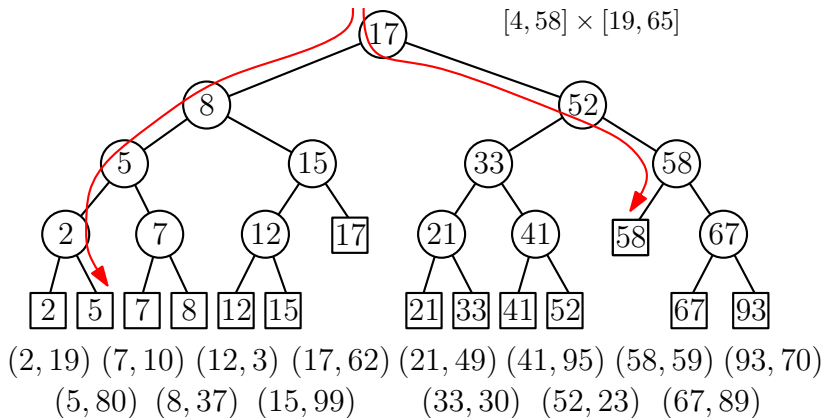
# Fractional cascading



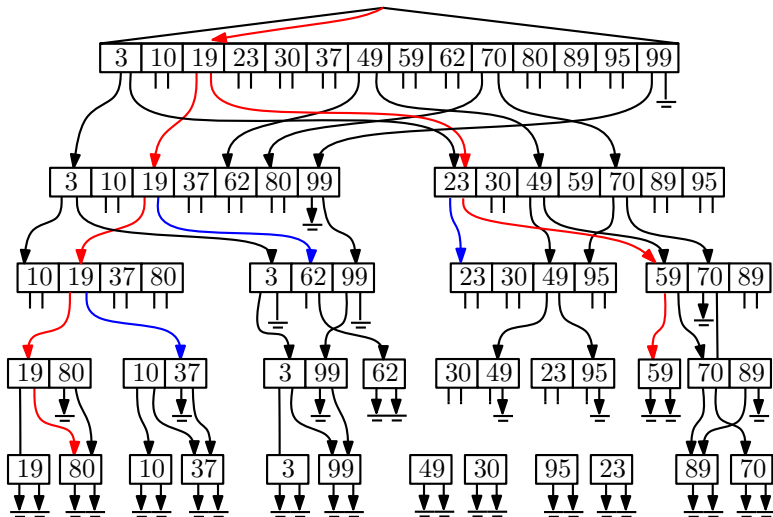
# Fractional cascading



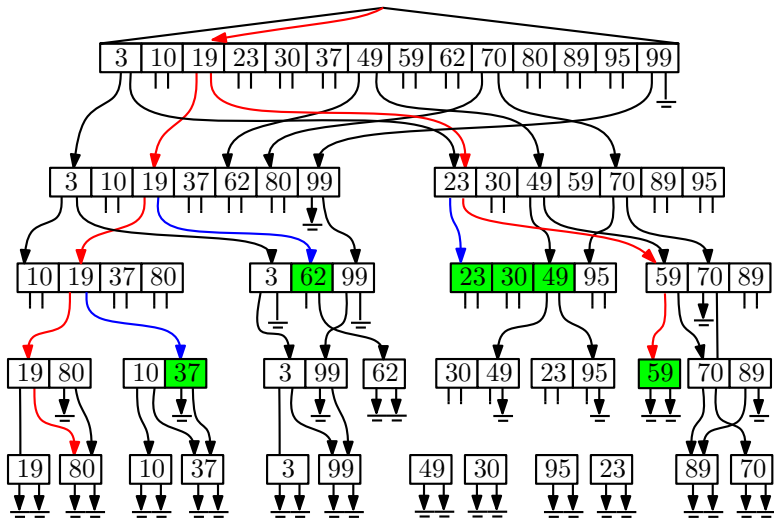
# Fractional cascading



# Fractional cascading



# Fractional cascading





# Result

**Theorem:** A set of  $n$  points in  $d$ -dimensional space can be preprocessed in  $O(n \log^{d-1} n)$  time into a data structure of  $O(n \log^{d-1} n)$  size so that any  $d$ -dimensional range query can be answered in  $O(\log^{d-1} n + k)$  time, where  $k$  is the number of answers reported

Recall that a kd-tree has  $O(n)$  size and answers queries in  $O(n^{1-1/d} + k)$  time